inbus Documentation

Release 1.1.0

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Release 1.1.0 (What's new?).

inbus stands for **in**connu message **bus** and is targeted at small devices running a limited number of applications exchanging small messages. It has a single goal: simple, connectionless brokering of messages between one or more publishers and one or more subscribers.

- Central broker: No complex relationships
- Limited scope: Does not try to be all things to all people
- Connectionless: No flow control, no guaranteed message delivery
- Simple JSON based protocol

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CHAPTER 1

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1.1 Installation

\$ pip install inbus-server

1.2 Usage

```
from inbus.server.inbus import Inbus
Inbus().run()
```

Now any Inbus client that adheres to the *Protocol* can publish and subscribe to messages.

1.2.1 Clients

Inbus clients exist for Python and C++.

1.3 Protocol

1.3.1 Version

This document describes the Inbus protocol up to Version 2

History

Version	Description	Date
v1	Initial version	Nov 2017
v2	Payload must be base64	Mar 2018

1.3.2 Terminology

Use of the words, must, should, could, etc. adheres to the best practices suggested in RFC2119.

Version info is [marked in bold between square brackets]

1.3.3 Description

[Unless otherwise specified, no changes have been made in v2]

Protocol messages MUST be specified in the following JSON format:

```
"version" : <inbus-version>,
  "opcode" : <opcode>,
  "application" :[ <app-key>, <app-type> ],
  "address" : [ <ip-number>, <port> ],
  "payload" : <payload>
}
```

All messages MUST contain all elements, even if they are not used.

Elements that do not apply to a particular type of message (as defined by its <opcode>), SHOULD be an empty string or zero, depending on the data type.

[increased with each new protocol version]

<inbus-version> Integer specifying the Inbus protocol version. MUST be 2.

<opcode> Integer specifying the type of message.

- 0: reserved
- 1: subscribe
- 2: unsubscribe
- 3: publish
- 4-999: reserved

<app-key> String identifying the application to which the message applies.

The values * and _inbus are reserved for future use.

<app-type> Integer, specifying an application defined value. Can be used to distinguish multiple messages related to the same application.

The element only applies to publish messages.

<ip>-number> String containing the IP number part of the subscriber address. The address identifies the subscriber.

In case of a *publish* message, the element does NOT apply.

<port> Integer containing the port number of the subscriber address. The address identifies the subscriber.

In case of a *publish* message, the element does NOT apply.

The subscriber address, together with the app-key uniquely identifies a subscription.

<payload> String specifying a user defined payload. This implies that binary data must be string-encoded.

The element only applies to *publish* messages.

[since v2:]

The payload MUST be base64 encoded.

1.3.4 Infrastructure

The protocol SHOULD use port 7222.

1.3.5 Version Interoperability

Inbus server implementations MUST guarantee that messages published using a certain protocol version are also distributed to the subscribers using that same protocol version.

Inbus server implementations MUST reject messages of unknown protocol versions.

1.3.6 Example messages

```
{ "version" : 2 ,
   "opcode" : 1,
   "application" : [ "upnp", 0 ],
   "address" : [ "127.0.0.1", 3456 ],
   "payload" : ""
}
```

Subscription message indicating that the subscriber wants to receive messages from an application that publishes messages under the "upnp" app-key. The subscriber can be reached at the 127.0.0.1:3456 address.

```
{ "version" : 2 ,
   "opcode" : 2,
   "application" : [ "upnp", 0 ],
   "address" : [ "127.0.0.1", 3456 ],
   "payload" : ""
}
```

Message indicating that the subscriber (reachable at the address 127.0.0.1:3456) no longer wants to receive messages from the application that publishes messages under the "upnp" app-key.

[In v1, the message looks like:]

```
{ "version" : 1 ,
  "opcode" : 3,
  "application" : [ "upnp", 17 ],
  "address" : [ "", 0 ],
  "payload" : "Omega - Gammapolis I. - 0:45"
}
```

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Message sent by the application using the app-key "upnp", using app-type 17.

[In v2, the message looks like:]

```
{ "version" : 2 ,
   "opcode" : 3,
   "application" : [ "upnp", 17 ],
   "address" : [ "", 0 ],
   "payload" : "T211Z2EgLSBHYW1tYXBvbGlzIEkuIC0gMDo0NQo="
}
```

1.4 Design

The project is a first attempt to explore the thoughts presented in Object Thinking, by David West, Microsoft Press, 2004

This section describes the objects in the system, their responsibility, collaborators, as well as their methods.

MessageReceiver

Responsibilities Waits for raw Inbus network messages and passes them to the MessageTranslator

Collaborators

- (System)
- MessageTranslator

Methods

· waitForMessage

Incoming Message Translator

Responsibilities Translates raw Inbus messages to either a Subscribe, Unsubscribe or Publish method, and invokes those methods on its InbusMethodObserver

Collaborators List of InbusMethodObservers

Methods translate

Broadcaster is A Inbus Method Observer

Responsibilities Broadcasting Publications to a list of Subscribers

Collaborators

- Registry
- OutgoingMessageTranslator
- MessageSender

Methods publish

Registry is A MesssageListener

Responsibilities Manages a list of subscribers.

Collaborators None

Methods

· subscribe add a subscriber

• unsubscribe: remove from registry

• subscribers: returns a list of subscribers

Outgoing Message Translator

Responsibilities Translate the publish method into a raw Inbus network message

Collaborators None

Methods translate

MessageSender

Responsibilities Sends a raw Inbus network message to the network

Collaborators (System)

Methods send

1.5 ChangeLog

Version	Description	Date
1.0.0 1.0.1 1.0.2 1.0.3 1.1.0	 Initial version Fixed broadcast bug Include this changelog in package Public release on PyPI Support for Protocol v2 	08-Nov-2017 21-Dec-2018 21-Feb- 2018 04-Mar-2018 02-Apr-2018

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